

PERANCANGAN STADION JOKO SAMUDRO DENGAN PENDEKATAN ARSITEKTUR METAFORA

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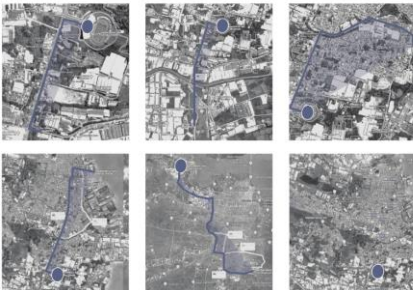
Site context be in industrial area the surrounding building typology are a warehouse rectangle shape with monochrome color.

Joko Samudro stadium 232,000 Sqm design consists of two building "Main building stadium & support building as a training center" Each of the building connected by seamless landscape.

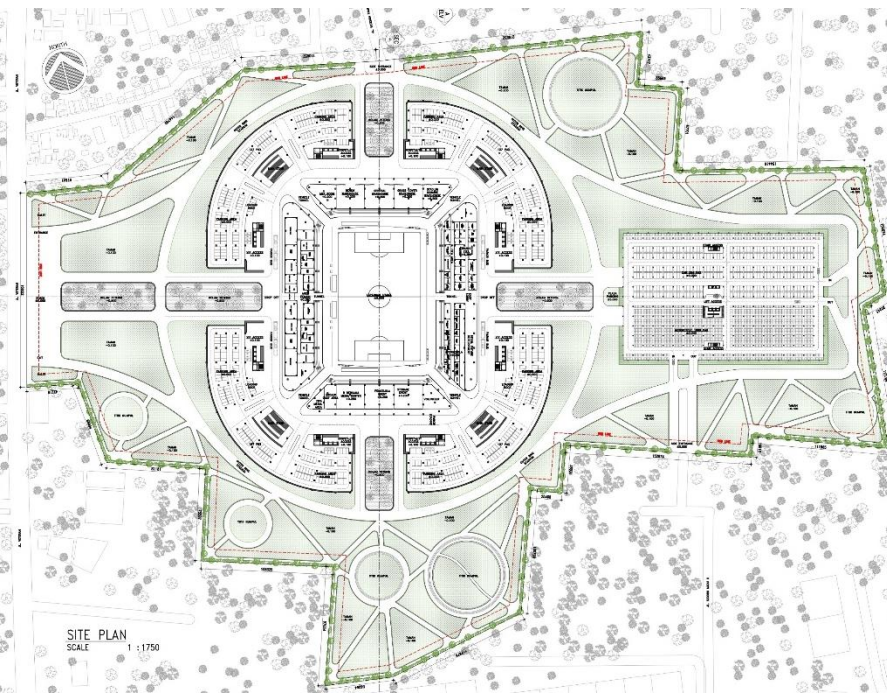
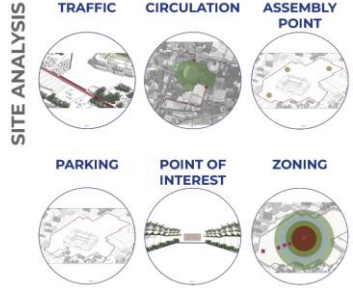
Mostly typical stadiums are round the shape. The project reinterprets how building work of the neighborhood's industrial area with in metaphor concept. Main building lifted by landscape for inner perimeter of stadium regulation. Bottom level behind the landscape to accommodate VIP lobby & car semi basement. Within the central floors of stadium flexible spaces, different sizes and layouts of the stacking box are designed to accommodate a variety of public space. The building as a second one Indonesian stadium with in retractable roof supported by 8 corners of mega structure.



PATH



1. Exit tol - Stadion = 5 minutes
2. Terminal - Stadion = 3 minutes
3. Stasiun - Stadion = 8 minutes
4. RS - Stadion = 9 minutes
5. Pelabuhan - Stadion = 11 minutes
6. Bandara - Stadion = 47 minutes
7. Hotel - Stadion = 15 minutes



MASSING



How to design football stadium with FIFA Standar for International football event and another International event not centralized in Jakarta ?

